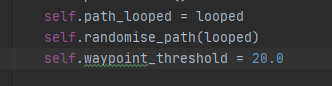
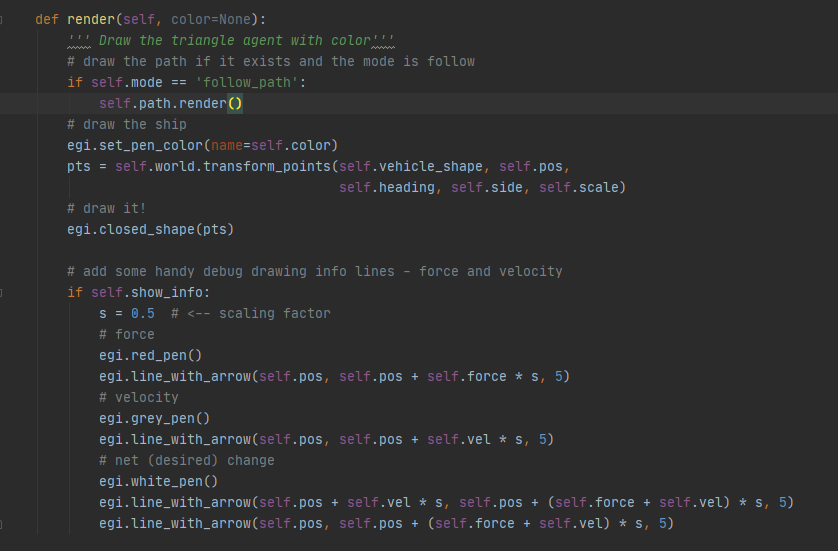


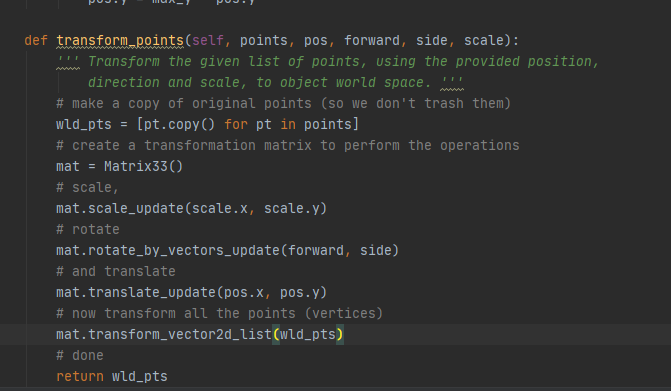
Tried Changing the threshold value but couldn’t see much difference.



Render:



Transform points:



Output:

